

Sean Outhwaite

Fullstack Web Developer

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About Me

I come from a Product Management & Support background - I love finding & solving problems that cause customer frustration. After working in SaaS companies for over 10 years, I decided to make the jump to engineering so that I can be doing something a bit more hands on and build things myself. I've recently completed the 17 week fullstack development bootcamp at Dev Academy and I'm now looking for my next opportunity to utilise my product & engineering skills.

Languages & Tools: React, TypeScript, Node.js, Express, SQL, Git, Vitest, Tailwind, REST APIs

Recent Projects

Backlog - An app to track media you want to consume, discover new books/tv shows, etc, and share recommendations with friends. Built with Claude using React, Express, & Supabase. Currently live on Vercel.

Bussin - This project uses the AT and Google Maps APIs to display live incoming bus locations as well as their ETAs. Built using React, Express, & Tailwind for styling.

Experience

Dev Academy Aotearoa

Aug 2025 - Dec 2025

Dev Academy Aotearoa is an intensive full time software development bootcamp that simulates a real work environment. At Dev Academy I built on my existing JavaScript knowledge and gained experience with React, TypeScript, Express, & other modern technologies.

For my final project we built an AI powered roadtrip planning app, utilising the Gemini API to recommend stops along the way and the Google Maps API to create a route and render it on a map. We included Auth0 for authentication and a SQLite database so users could save their trips and view them again later. For that project I was also the team's git lead - reviewing their PRs and providing feedback or highlighting potential improvements.

- Completed around 800 hours of study and coding across multiple solo and team projects.
- Built and deployed full stack apps with React, Node, and PostgreSQL.
- Wrote unit tests and end to end checks to lift reliability
- Used Git and GitHub daily with branches, pull requests, and issues
- Practised mentoring, using my SaaS and coding experience to help guide my peers during pair programming sessions and group projects.

Fergus

Product Manager

Aug 2021 - Aug 2025

- Understand, define, and prioritise the problems tradies are facing.
 - Working cross functionally to launch our new mobile app to market, while sunsetting our legacy app.
 - Work closely with Engineering and Design to deliver valuable solutions.
 - Communicate team's value and projects to stakeholders.
 - Managing app store listings, boosting our app's rating from 3.2 to 4.5
 - Develop and implement a strategy for Fergus' Mobile offerings.
 - Discover and analyse gaps in our top of funnel, work with design and engineering to improve our mobile conversion by 35 percent.
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Vend (Lightspeed)

Apr 2014 - Aug 2021

Throughout my time at Vend I worked in several different departments and have gained skills and experience across a wide area of the business. I started as a technical support agent in 2014 and worked my way into the Product team, where I looked after Vend's Mobile applications.

Product Manager - Mobile

Aug 2019 - Aug 2021

- Discover and define retailer problems that can be solved within the Mobile space.
- Collaborate with Engineering and Design reach desired outcomes.
- Communicate team's value and vision to exec and wider company.
- Develop and implement a strategy for Vend's Mobile offerings.